

Date of Notice: August 10, 2023

Public Notice: Watershed-Based Resource Management Strategy

Ausable Bayfield Conservation Authority (ABCA) is developing a new watershed strategy as part of the *Conservation Authorities Act* (CA Act) update.

The Watershed-Based Resource Management Strategy (WBRMS) provides a framework for ABCA priorities and operations. It will incorporate information from previous documents and addresses emerging watershed issues and action plans.

The watershed strategy goes beyond a traditional a watershed planning document. It is also a business plan for the ABCA and will identify opportunities to collaborate with other organizations and engage landowners to achieve watershed conservation. Climate change resiliency and adaptation will be embedded within the document.

The strategy includes characterizing the watershed, setting priorities and objectives, evaluating progress made through the previous strategy, identifying gaps, and creating action plans.

The ABCA Board of Directors has approved the first part of the document for public review. This includes the mission and vision statement, strategic priorities, guiding principles for decision making, and objectives. Information is posted on the ABCA website (<u>https://www.abca.ca</u>) on the Public Consultation web page (<u>https://www.abca.ca/involved/consultation/</u>).

The public can learn about the document and provide feedback through a survey (<u>https://www.surveymonkey.com/r/ABCA-Watershed-Strategy-2023</u>). This link to the survey is provided on the consultation web page.

For more information, check the Public Consultation page of the ABCA website: <u>https://www.abca.ca/involved/consultation/</u> or contact Kate Monk by phone at 1-888-286-2610 or by email at <u>kmonk@abca.ca</u>

The feedback period for the first phase of the document takes place until Friday, September 15, 2023 at 1 p.m.

The content for the second phase of the Watershed-Based Resource Management Strategy will be available for comment later in 2023.